

Madison D&D Faction Guide

This document serves as a guide to the various factions that players will join in the shared world campaign run at our local events.



FACTIONS

Within the shared world setting being used for our series of adventures, there are several factions that you can be a member of. Membership to a faction is not required, but it will give you additional resources as well as role playing opportunities.

THE COVENANT

Members of the Covenant are either students of ancient magic, or are followers of the Triple Goddess, worshipping magic itself. In the settled lands of Yigraalic the colleges and libraries of the Covenant are the most revered places of learning. Not every city has a training center, but those that do are seen as the most learned places on the planet.

BORIS CONTHARD, COVENANT ARCHMAGE

Boris is considered by many to be the most studied person in Yigraalic, if not the whole world. He doesn't show it when meeting with people, as he appears to be a simple professor within the walls of the Covenant's main college of learning.

He will normally be found wandering the campus or the libraries in a spartan looking suit, a simple pair of glasses on his face. If he is on his way to teaching classes, he will have his battered looking leather satchel slung over his shoulder. (Most students know this to be a Bag of Holding that contains most of the items he needs for classes as well as personal defense.)

Boris supports the following through the faction:

- The advancement in the study of magic.
- Support in major cities for the shrines of the Triple Goddess.
- Protecting the world from forbidden magics.
- Providing the other factions with magical support.
- Maintaining the most collected libraries in the realms.

Advancing in the Covenant

A character can advance through the ranks of the Covenant through performing services for the faction. To be eligible for membership to the inner circle, one must first be of a certain rank. Once that rank is obtained a player can petition for advancement through the Discord channel for the faction.

Rank 1: Student. A character can become a Student in the Covenant through either completion of the Learn to Play module series, or by completing a Mission for the Covenant through module play and petitioning the Convenium through the Discord channel.

Rank 2: Apprentice. A Student can rise to the rank of Apprentice by completing 3 Missions for the Covenant. No application is needed for the advancement, but to be recorded in the lists as an Apprentice, you will need to post to the Covenant's Discord channel.

Rank 3: Journeyman. A character can apply to be a Journeyman in the Covenant once they have increased to Level 5 and completed 5 Missions for the faction. Once they meet the requirements they can apply for full membership to the Covenant by posting to the faction Discord channel.

Rank 4: Scribe. Your character may apply for the rank of Scribe once they have made it to level 8 and completed 8 Missions for

the Covenant. Once the requirements are met, you can apply by posting to the faction Discord channel.

Rank 5: Scholar. To be able to apply for advancement to Scholar, a character needs to be Level 11 and have completed 3 different Epic Missions for the Covenant.

Rank 6: Convenium Seat. Scholars who are in at least Tier 3 and have completed 4 Epic Missions can apply for a seat in the Convenium if there is an opening. There are a total of 5 Convenium Seats that can be filled. If all seats are filled, a character would need to retire before their seat can be filled by another. Each seat bears its own title. To apply, or see the current membership to the Convenium, refer to the Discord channel.

Benefits of Membership

Membership in the Covenant comes with benefits based on your rank in the organization. Additional benefits may be added into specific adventures or interactives. In those instances, the benefits will be announced by the DM or Organizer for the event.

Basic Benefits (Journeyman or higher)

Faction Chat. Posting rights to the Covenant RP channel in Discord.

Shared Services. In the event that your member in the Covenant needs spell casting services, they can petition a member of the faction through the RP Channel for the possibility of having them perform the service for them.

Scribe Services. A member of the Covenant can purchase scrolls from one of the colleges or libraries of up to 5th level spells. The benefit above the standard scroll services is that the member can get scrolls upcast (e.g. Cure Wounds, 5th level).

Implement of Rank. A Journeyman can purchase an arcane implement of their choice at a cost of 400gp for the item. This can be a *Wand of the War Mage +1*, a *Rod of the Pact Keeper +1*, or a *Bloodwell Vial +1*.

Advanced Benefits (Scholar or higher)

Unrestricted Scribe Services. At Scholar rank you are now granted unrestricted access to the scribing of spell scrolls. You can now purchase spell scrolls at any level that you currently have spell slots for. You can also scribe spells that are upcast to your maximum level of spell slot.

Access to the Archives. You have access to rent items of magical power from the Archives for the price of Hero Tokens. The rental of any one item is for the duration of a module. For the current list of items in the Archives, refer to the channel in the faction area of Discord.

Leadership of the Covenant

The current leader of the Covenant is listed in this document, as well as in the faction channel in Discord. This NPC will be represented by one of the Admins (Organizers) of Madison D&D. The current Organizer maintaining the Covenant will be listed on the faction channel.

GUTHRYN'S LAW

Named for a hero who has long since retired from the life of adventure, Guthryn's Law stands as a bastion in opposition of

tyranny in the world. Where rulers force their people to bend a knee, you will find the Lawkeepers. Less of an army, Guthryn's Law is comprised of politicians, advisors and spies. They work through more stealth, guile and espionage rather than direct conflict. Though they will engage in outright battle if the occasion warrants it.

PATRICIA LAWTON, INFILTRATOR GENERAL

Patricia is a woman of some renown in Yigraalic. While her early life may have been less epic, she had come to sit on the council of many noble groups. She is in her early 30's with an athletic figure, hazel eyes, and long sandy-blond hair. When encountered at an event, she will be dressed in a fashion to fit in at the event in question. She favors clothing that offers freedom of movement over fashion when allowed, and usually in bright, summer colors. She associates the dark colors with her former life as an active spymaster.

Patricia supports the following through the faction:

- Knowledge is power, and one should never be without power.
- Those with the power should help those without it.
- All people of the world deserve a good life, not to serve the rich.
- Sometimes bending of the rules is needed for the greater good.
- Need something? I got a guy...

Advancing in Guthryn's Law

A character can advance through the ranks of Guthryn's Law through performing services for the faction. To be eligible for membership to the shadow guard, one must first be of a certain rank. Once that rank is obtained a player can petition for advancement through the Discord channel for the faction.

Rank 1: Footpad. A character can become a Footpad in Guthryn's Law through either completion of the Learn to Play module series, or by completing a Mission for the faction through module play and petitioning the Conclave through the Discord channel.

Rank 2: Shadow. A Footpad can rise to the rank of Shadow by completing 3 Missions for Guthryn's Law. No application is needed for the advancement, but to be recorded in the lists as an Shadow, you will need to post to the faction Discord channel.

Rank 3: Whisper. A character can apply to be a Whisper in Guthryn's Law once they have increased to Level 5 and completed 5 Missions for the faction. Once they meet the requirements they can apply for full membership to Guthryn's Law by posting to the faction Discord channel.

Rank 4: Cipher. Your character may apply for the rank of Cipher once they have made it to level 8 and completed 8 Missions for Guthryn's Law. Once the requirements are met, you can apply by posting to the faction Discord channel.

Rank 5: Veil. To be able to apply for advancement to Veil, a character needs to be Level 11 and have completed 3 different Epic Missions for Guthryn's Law.

Rank 6: Conclave Seat. Veils who are in at least Tier 3 and have completed 4 Epic Missions can apply for a seat in the Conclave if there is an opening. There are a total of 5 Conclave Seats that can be filled. If all seats are filled, a character would need to retire before their seat can be filled by another. Each seat bears its own title. To apply, or see the current membership to the Conclave, refer to the Discord channel.

Benefits of Membership

Membership in Guthryn's Law comes with benefits based on your rank in the organization. Additional benefits may be added into

specific adventures or interactives. In those instances, the benefits will be announced by the DM or Organizer for the event.

Basic Benefits (Whisper or higher)

Facton Chat. Posting rights to the Guthryn's Law RP channel in Discord.

Shared Services. In the event that your member in Guthryn's Law needs spell casting services, they can petition a member of the faction through the RP Channel for the possibility of having them perform the service for them.

Espionage Services. A member of Guthryn's Law that finds themselves in need of patents of nobility, papers of rank, or other such documentation in the service of the Conclave may petition for the creation of such paperwork. The cost of the scribes for such services is generally 100gp to 200gp, depending on the difficulty as determined by the DM.

Access to the Armory. A Whisper can purchase a weapon of their choice from the armory to aid them in their duties to the faction. These would come either in the form of a Silvered Weapon (100gp), a Moon-Touched Sword (100gp) or a Weapon +1 (400gp). This purchase can be made multiple times.

Advanced Benefits (Veil or higher)

Unrestricted Smithing Services. At Veil rank you are now granted unrestricted access to the weaponsmiths. You can now purchase a Weapon +2 of your choice at the cost of 4,000gp. This purchase can be made twice by each character.

Access to the Archives. You have access to rent items of magical power from the Archives for the price of Hero Tokens. The rental of any one item is for the duration of a module. For the current list of items in the Archives, refer to the channel in the faction area of Discord.

Leadership of Guthryn's Law

The current leader of Guthryn's Law is listed in this document, as well as in the faction channel in Discord. This NPC will be represented by one of the Admins (Organizers) of Madison D&D. The current Organizer maintaining Guthryn's Law will be listed on the faction channel.

THE BLOCK AND BLADE

Within the ranks of the armed forces there is a camaraderie that exists unlike anywhere else in the world. It is these soldiers that have banded together under the common phrase of The Block and Blade, a style of fighting common among the armed forces of Yigraalic. Many people in the world looking for warriors of honor and proper skills will seek out the Block and Blade for hiring.

RHODESIA THE SILVER KNIGHT, HIGH GENERAL

Rhodesia replaced their surname with Silver Knight when they officially renounced any claim to their family's holdings. Many suspect it was due to a falling out with their father for unspoken reasons. Rhodesia has chosen to align themselves with the success of the Block and Blade, rising through their ranks quickly due to their skill and dedication.

Rhodesia is a goliath standing over 7 feet tall, with an extremely powerful physique. Normally the only markings that are showing are the tribal marks on their head as they are rarely seen without their gleaming suit of silver plate armor. Their skill is a deep grey with light grey eyes, and they will always speak in a calm, slow and determined cadence.

Rhodesia supports the following through the faction:

- Always support your fellow soldiers.
- There's no greater service than standing in defense of others.
- Follow the orders of your superiors unless it goes against the innocent under your protection.
- A soldier is only as good as the equipment they carry.

Advancing in the Block and Blade

A character can advance through the ranks of the Block and Blade through performing services for the faction. To be eligible for membership in the Officers Club, one must first be of a certain rank. Once that rank is obtained a player can petition for advancement through the Discord channel for the faction.

Rank 1: Shield. A character can become a Shield in the Block and Blade through either completion of the Learn to Play module series, or by completing a Mission for the faction through module play and petitioning the High Lance through the Discord channel.

Rank 2: Spear. A Shield can rise to the rank of Spear by completing 3 Missions for the Block and Blade. No application is needed for the advancement, but to be recorded in the lists as a Spear, you will need to post to the faction Discord channel.

Rank 3: Sword. A character can apply to be a Sword in the Block and Blade once they have increased to Level 5 and completed 5 Missions for the faction. Once they meet the requirements they can apply for full membership to the Block and Blade by posting to the faction Discord channel.

Rank 4: Lance. Your character may apply for the rank of Lance once they have made it to level 8 and completed 8 Missions for the Block and Blade. Once the requirements are met, you can apply by posting to the faction Discord channel.

Rank 5: Bannerman. To be able to apply for advancement to Bannerman, a character needs to be Level 11 and have completed 3 different Epic Missions for the Block and Blade.

Rank 6: High Lance Seat. Bannermen who are in at least Tier 3 and have completed 4 Epic Missions can apply for a seat in the High Lance if there is an opening. There are a total of 5 High Lance Seats that can be filled. If all seats are filled, a character would need to retire before their seat can be filled by another. Each seat bears its own title. To apply, or see the current membership to the High Lance, refer to the Discord channel.

Benefits of Membership

Membership in the Block and Blade comes with benefits based on your rank in the organization. Additional benefits may be added into specific adventures or interactives. In those instances, the benefits will be announced by the DM or Organizer for the event.

Basic Benefits (Sword or higher)

Faction Chat. Posting rights to the Block and Blade RP channel in Discord.

Shared Services. In the event that your member in the Block and Blade needs spell casting services, they can petition a member of the faction through the RP Channel for the possibility of having them perform the service for them.

Triage Services. A member of the Block and Blade that finds themselves in need of treatment for wounds and ailments received in the course of serving the faction can be treated at one of the triages offered by the Block and Blade. This includes access to the spellcasting services similar to those found at a temple as well as tinkering services for prosthetics and other such aids.

Access to the Armory. A Sword can purchase a weapon or shield of their choice from the armory to aid them in their duties to the faction. These would come either in the form of a Silvered Weapon (100gp), a Moon-Touched Sword (100gp), a Weapon +1 (400gp), or a Shield +1 (400gp). This purchase can be made multiple times.

Advanced Benefits (Bannerman or higher)

Unrestricted Smithing Services. At Bannerman rank you are now granted unrestricted access to the weaponsmiths. You can now purchase a Weapon +2 or Shield +2 of your choice at the cost of 4,000gp. This purchase can be made twice by each character.

Access to the Archives. You have access to rent items of magical power from the Archives for the price of Hero Tokens. The rental of any one item is for the duration of a module. For the current list of items in the Archives, refer to the channel in the faction area of Discord.

Leadership of the Block and Blade

The current leader of the Block and Blade is listed in this document, as well as in the faction channel in Discord. This NPC will be represented by one of the Admins (Organizers) of Madison D&D. The current Organizer maintaining the Block and Blade will be listed on the faction channel.

OAKLEAF SHIELD

The majority of Yigraalic is covered by unspoiled nature. Where there are those that want to preserve the natural world, there are members of the Oakleaf Shield. The calling card of an ancient druid, the Oakleaf Shield has become a banner that friends of nature have rallied behind. While most members are druids and rangers, their ranks are filled with any that wish to protect the wilderness and all of the natural creatures within.

ARONIAN BERKSHIRE, MARA'S SHIELD BEARER

Aronian Berkshire may have been born to a noble family, but he always found his comfort out in nature. He started by going out to hunt as a child and eventually chose the path of the druid. Giving up his position in the family, he has walked the trails of nature ever since, its protector.

Aronian is an unassuming man, standing at only 5' 3", with brown hair and brown eyes. The thing that stands out most about him is the magical shield made from oak leaves marking him as the head of the faction. Other than his shield of office, he dresses like a normal druid, dressed in browns and greens.

Aronian supports the following through the faction:

- Nature should be preserved in its normal state.
- It is best to help the kingdoms of the world to live in harmony with the natural world around them.
- Not every beast is your friend, but every beast should be respected.
- Gain the bounty of the land and make the best of it. Use it all and waste nothing.

Advancing in Oakleaf Shield

A character can advance through the ranks of the Oakleaf Shield through performing services for the faction. To be eligible for membership in the Eldertree Shield, one must first be of a certain rank. Once that rank is obtained a player can petition for advancement through the Discord channel for the faction.

Rank 1: Seedling. A character can become a Seedling in the Oakleaf Shield through either completion of the Learn to Play module series, or by completing a Mission for the faction through module play and petitioning the Eldertree Shield through the Discord channel.

Rank 2: Shield. A Seedling can rise to the rank of Shield by completing 3 Missions for the Oakleaf Shield. No application is needed for the advancement, but to be recorded in the lists as a Shield, you will need to post to the faction Discord channel.

Rank 3: Leafbearer. A character can apply to be a Leafbearer in the Oakleaf Shield once they have increased to Level 5 and completed 5 Missions for the faction. Once they meet the requirements they can apply for full membership to the Oakleaf Shield by posting to the faction Discord channel.

Rank 4: Naturalist. Your character may apply for the rank of Naturalist once they have made it to level 8 and completed 8 Missions for the Oakleaf Shield. Once the requirements are met, you can apply by posting to the faction Discord channel.

Rank 5: Shieldbearer. To be able to apply for advancement to Shieldbearer, a character needs to be Level 11 and have completed 3 different Epic Missions for the Oakleaf Shield.

Rank 6: Eldertree Shield Seat. Shieldbearers who are in at least Tier 3 and have completed 4 Epic Missions can apply for a seat in the Eldertree Shield if there is an opening. There are a total of 5 Eldertree Shield Seats that can be filled. If all seats are filled, a character would need to retire before their seat can be filled by another. Each seat bears its own title. To apply, or see the current membership to the High Lance, refer to the Discord channel.

Benefits of Membership

Membership in the Oakleaf Shield comes with benefits based on your rank in the organization. Additional benefits may be added into specific adventures or interactives. In those instances, the benefits will be announced by the DM or Organizer for the event.

Basic Benefits (Leafbearer or higher)

Faction Chat. Posting rights to the Oakleaf Shield RP channel in Discord.

Shared Services. In the event that your member in the Oakleaf Shield needs spell casting services, they can petition a member of the faction through the RP Channel for the possibility of having them perform the service for them.

Apothecary Services. A member of the Oakleaf Shield that finds themselves in need of potions or elixirs during the course of their serving of the faction can make purchases for potions at the apothecary for the cost of brewing it (as opposed to the standard price).

Access to the Armory. A Leafbearer has access to the faction armory. While they tend towards ranger and druid style weapons, they can produce a *Weapon +1* of the character's choice for the cost of 400gp. They can also produce a *Silvered Weapon* of choice or a *Moon-Touched Sword* for 100gp each. Additionally there is the signature item a *Shield +1* that is covered in oak leaves for a cost of 400gp. A member in good standing can make any number of these purchases.

Advanced Benefits (Shieldbearer or higher)

Unrestricted Smithing Services. At Shieldbearer rank you are now granted unrestricted access to the weaponsmiths. You can now purchase a *Weapon +2* or *Shield +2* (also covered in oak leaves) of your choice at the cost of 4,000gp. This purchase can be made twice by each character.

Access to the Archives. You have access to rent items of magical power from the Archives for the price of Hero Tokens. The rental of any one item is for the duration of a module. For the current list of items in the Archives, refer to the channel in the faction area of Discord.

Leadership of the Oakleaf Shield

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ORDER OF THE GRIFFON

Mainly a militaristic organization, the Order of the Griffon is less for the common soldier and more for the nobles, knights and paladins. Where the Block and Blade will hire their members out for jobs, the Order of the Griffon follow their own leadership. While not all of their members are knights and paladins, most are nobles.

ELEGANCE LEE, KNIGHT OF THE DRAGON KING

Elegance is a tiefling noble, born into a family of humans. While she was originally considered a "black sheep" of the family, she was also the one that dedicated themselves to the service of the Dragon King. Her path as a questing paladin led her to the Order of the Griffon.

Her skills as a knight, calm demeanor, and genuine disposition gained her a reputation among the elders in the faction. She was quickly promoted through the ranks before being voted in to the lead position. She is a purple-skinned tiefling with solid silver eyes and dark violet hair. Her shorter height and slight physical nature hides her physical strength. When not in her gleaming plate armor, she favors dresses of silk with silver and white colors.

Elegance supports the following through the faction:

- Noble duty is to protect those that cannot protect themselves.
- A knight must always follow the command of their liege.
- Manners maketh the knight.
- Knights of the Order stand as an example to others. Lead by example.

Advancing in the Order of the Griffon

A character can advance through the ranks of the Order of the Griffon through performing services for the faction. To be eligible for membership to the High Table, one must first be of a certain rank. Once that rank is obtained a player can petition for advancement through the Discord channel for the faction.

Rank 1: Page. A character can become a Page in the Order of the Griffon through either completion of the Learn to Play module series, or by completing a Mission for the faction through module play and petitioning the High Table through the Discord channel.

Rank 2: Squire. A Page can rise to the rank of Squire by completing 3 Missions for the Order of the Griffon. No application is needed for the advancement, but to be recorded in the lists as a Squire, you will need to post to the faction Discord channel.

Rank 3: Knight. A character can apply to be a Knight in the Order of the Griffon once they have increased to Level 5 and completed 5 Missions for the faction. Once they meet the requirements they can apply for full membership to the Order of the Griffon by posting to the faction Discord channel.

Rank 4: Banneret. Your character may apply for the rank of Banneret once they have made it to level 8 and completed 8 Missions for the Order of the Griffon. Once the requirements are met, you can apply by posting to the faction Discord channel.

Rank 5: Justiciar. To be able to apply for advancement to Justiciar, a character needs to be Level 11 and have completed 3 different Epic Missions for the Order of the Griffon.

Rank 6: High Knight. Justiciars who are in at least Tier 3 and have completed 4 Epic Missions can apply for at the High Table if there is an opening. There are a total of 5 High Table Seats that can be filled. If all seats are filled, a character would need to retire before their seat can be filled by another. Each seat bears its own title. To apply, or see the current membership to the High Lance, refer to the Discord channel.

Benefits of Membership

Membership in the Order of the Griffon comes with benefits based on your rank in the organization. Additional benefits may be added into specific adventures or interactives. In those instances, the benefits will be announced by the DM or Organizer for the event.

Basic Benefits (Knight or higher)

Faction Chat. Posting rights to the Order of the Griffon RP channel in Discord.

Shared Services. In the event that your member in the Order of the Griffon needs spell casting services, they can petition a member of the faction through the RP Channel for the possibility of having them perform the service for them.

Noble Accommodations. A member of the Order of the Griffon can, when available, petition for guest rights at a manor of a member in the Order. While there, and within reason, the fellow knight will be afforded the comforts of a visiting knight.

Access to the Armory. A Knight has access to the faction armory. They can produce a *Weapon +1* of the character's choice for the cost of 400gp. They can also produce a *Silvered Weapon* of choice or a *Moon-Touched Sword* for 100gp each. Additionally there is a *Shield +1* that is can be covered in a banner of the knight's choosing for a cost of 400gp. A member in good standing can make any number of these purchases.

Advanced Benefits (Justiciar or higher)

Unrestricted Smithing Services. At Justiciar rank you are now granted unrestricted access to the weaponsmiths. You can now purchase a *Weapon +2*, a *Shield +2*, or an *Armor +1* (all of your choice) at the cost of 4,000gp. This purchase can be made as often as the member needs.

Access to the Archives. You have access to rent items of magical power from the Archives for the price of Hero Tokens. The rental of any one item is for the duration of a module. For the current list of items in the Archives, refer to the channel in the faction area of Discord.

Leadership of the Order of the Griffon

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